

**Problem 1:** A simple graph (no loops, no multiple edges, no directed edges) on  $n$  vertices has a corresponding adjacency matrix of dimension  $n \times n$ .

- a. What are the entries on the diagonal?
- b. How many bits are required to store the adjacency matrix?
- c. Prove that  $\frac{n^2 - n}{2} = \Theta(n^2)$ .

- a. The entries on the diagonal are all 0 (since there are no loops).
- b. The matrix is symmetric, so only the entries above the diagonal need to be stored. Each entry is a single bit (0 or 1), so the matrix requires  $(n - 1) + (n - 2) + \dots + 1 = \frac{1}{2}(n - 1)n = \frac{n^2 - n}{2}$  bits.
- c. Clearly  $\frac{n^2 - n}{2} < \frac{n^2}{2} = \frac{1}{2}n^2$ . Moreover, if  $n > 2$ , then  $n^2 - 2n > 0$ , so  $2n^2 - 2n > n^2$ , so by dividing both sides of the inequality by 4, we get  $\frac{n^2 - n}{2} > \frac{1}{4}n^2$ . Therefore, if  $n > 2$ ,

$$\frac{1}{4}n^2 < \frac{n^2 - n}{2} < \frac{1}{2}n^2,$$

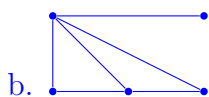
so  $\frac{n^2 - n}{2} = \Theta(n^2)$ .

Score: /5

**Problem 2:** For each given degree sequence of a simple graph, either draw the graph or explain why such a graph does not exist.

- a. 0, 1, 2, 3, 4
- b. 1, 2, 2, 3, 4
- c. A connected simple graph of degree sequence 1, 1, 1, 1, 2, 2.

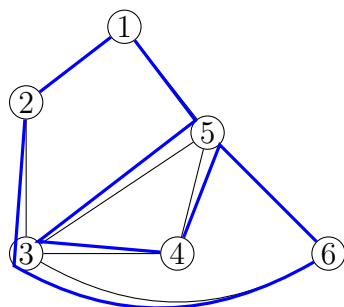
- a. The graph has 5 vertices, so the vertex of degree 4 must be connected to every other vertex. Since one vertex has degree 0, this graph is not possible.



- c. A connected graph with 6 vertices must have at least 5 edges (from a tree), so degree sum at least  $2 \times 5 = 10$ , but  $1 + 1 + 1 + 1 + 2 + 2 = 8 < 10$ , so the graph is impossible.

Score: /5

**Problem 3:** Does the following graph contain an Eulerian cycle? If so, list the vertices of traversal. If not, explain why not.



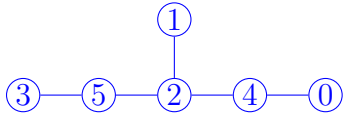
Since all the degrees are even, the graph does contain an Eulerian cycle. One such is shown.

Score: /3

**Problem 4:** Given the second row of an extended Prüfer code, determine the first and draw the corresponding labelled tree.

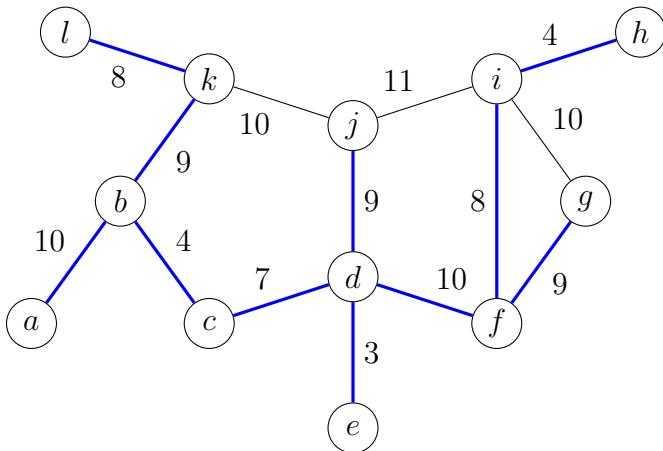
2, 5, 2, 4, 0

1 3 5 2 4  
2 5 2 4 0



Score: /5

**Problem 5:** Use one of the minimum spanning tree algorithms to find a minimum spanning tree of the following graph. List clearly the order of choice with its corresponding cost and summarize by stating the minimum cost.



Kruskal:

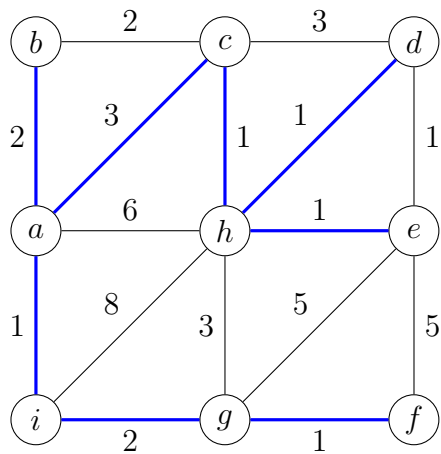
| Edge         | Cost      |
|--------------|-----------|
| <i>e-d</i>   | 3         |
| <i>b-c</i>   | 4         |
| <i>h-i</i>   | 4         |
| <i>c-d</i>   | 7         |
| <i>f-i</i>   | 8         |
| <i>k-l</i>   | 8         |
| <i>b-k</i>   | 9         |
| <i>d-j</i>   | 9         |
| <i>f-g</i>   | 9         |
| <i>d-f</i>   | 10        |
| <i>a-b</i>   | 10        |
| <b>Total</b> | <b>81</b> |

Alternatively, Prim's algorithm begins with vertex *a*. Then add:

| Vertex       | Cost      |
|--------------|-----------|
| <i>b</i>     | 10        |
| <i>c</i>     | 4         |
| <i>d</i>     | 7         |
| <i>e</i>     | 3         |
| <i>k</i>     | 9         |
| <i>l</i>     | 8         |
| <i>j</i>     | 9         |
| <i>f</i>     | 10        |
| <i>i</i>     | 8         |
| <i>h</i>     | 4         |
| <i>g</i>     | 9         |
| <b>Total</b> | <b>81</b> |

Score: /5

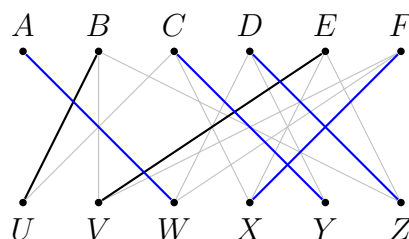
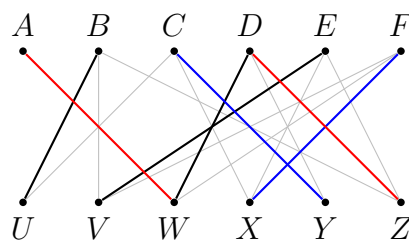
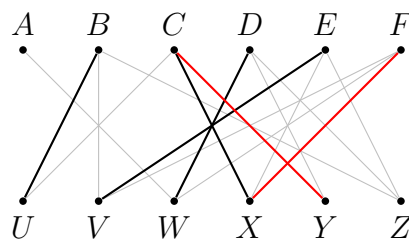
**Problem 6:** Use Dijkstra's algorithm to find a shortest paths tree from vertex  $a$  on the following graph. Track your iterations in a table with vertices for column headings.



| Iteration | $a$ | $b$ | $c$ | $d$ | $e$ | $f$ | $g$ | $h$ | $i$ |
|-----------|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| 0         | 0   | 2   | 3   |     |     |     |     | 6   | 1   |
| 1         | 0   | 2   | 3   |     |     |     | 3   | 6   | 1   |
| 2         | 0   | 2   | 3   |     |     |     | 3   | 6   | 1   |
| 3         | 0   | 2   | 3   | 6   |     |     | 3   | 4   | 1   |
| 4         | 0   | 2   | 3   | 6   | 8   | 4   | 3   | 4   | 1   |
| 5         | 0   | 2   | 3   | 5   | 5   | 4   | 3   | 4   | 1   |
| 6         | 0   | 2   | 3   | 5   | 5   | 4   | 3   | 4   | 1   |
| 7         | 0   | 2   | 3   | 5   | 5   | 4   | 3   | 4   | 1   |

Score: /5

**Problem 7:** Demonstrate the *augmenting path* algorithm for finding a perfect matching in the following bipartite graph by carrying out two iterations.



Score: /2